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UI Design

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**Design a user interface for a mobile app screen**. Graphical user interface

Description automatically generated

**Apply mobile app UI design best practices**.

The mobile application will be able to comprehend when a navigating backwards and away from the screen. The user will be able to scroll up and down to navigate through the screen. There will also be a UI screen for when a user turns their screen horizontally.

**Justify your design decisions**.

I chose to design the UI this way because it allows the user to easily navigate through out the application.

The Grid Layouts on the home screen allow a user to see items they have recently viewed. When they scroll further down, they can view all items. All Items will work differently depending on the user type. Internal users will be able to see items that are low in stock and require attention. External Users will see suggested items based on their recent items.